

Road to Chiplets: Architecture July 13 & 14, 2021



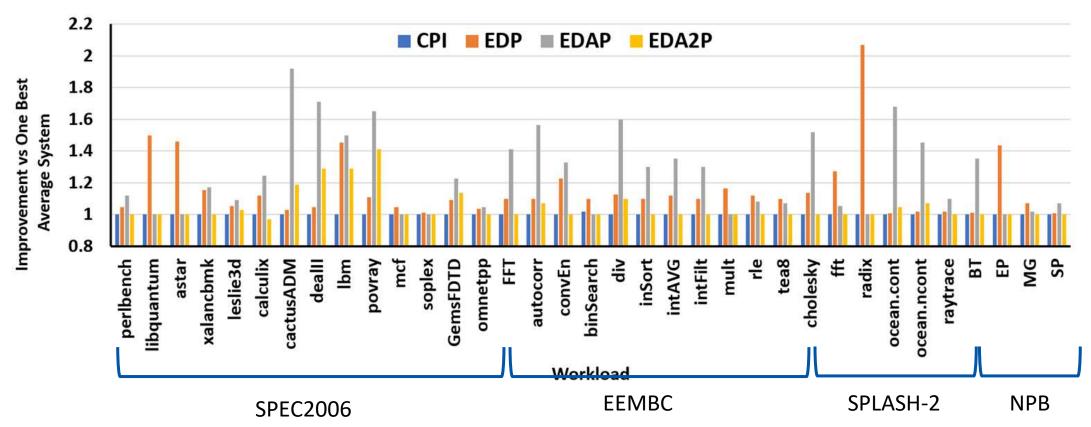
Pathfinding and Design of Large-Scale Chiplet-Based Systems

PUNEET GUPTA (PUNEETG@UCLA.EDU)
UNIVERSITY OF CALIFORNIA, LOS ANGELES





How much can you gain by the Chiplet approach?



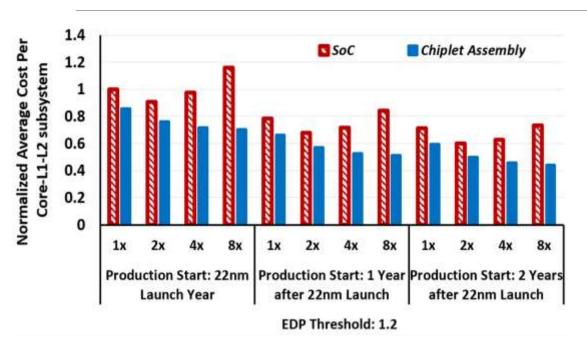
Up to 2.1X gain by system customization!

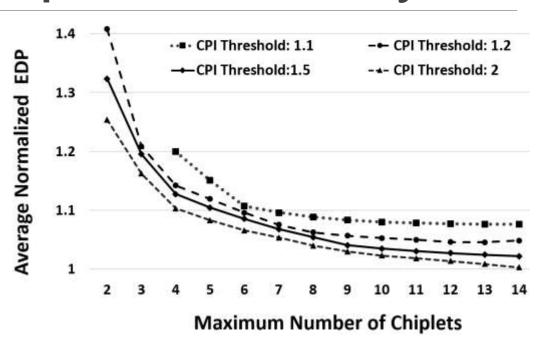
• Hypothetical study based on processor + cache chiplets and application specific customization





Results: SoC vs Chiplet Assembly





Key observations

- Large multi-core processors if built using chiplets can provide significant cost savings
 - Small chips don't benefit
 - What qualifies as "large" depends on technology maturity and integration costs
- Overall cost benefit drops if you are not willing to take a (small) performance hit
 - "Ecosystem" cost depends also on reuse across multiple products





Designing Large Chiplet-based Systems

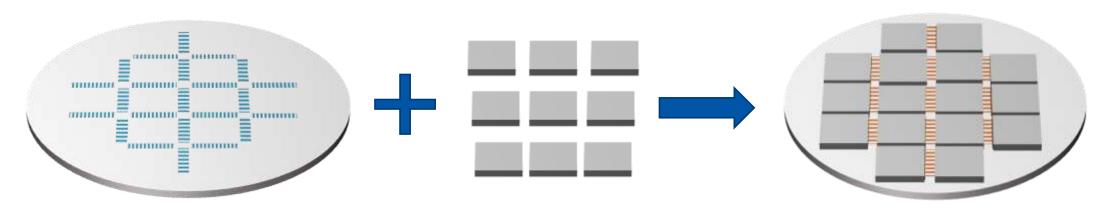
TO APPEAR IN DAC'21





Waferscale Integration: The Chiplet Approach

- ☐ High Bandwidth and Energy-efficient Communication: High density interconnection
- ☐ Large amount of Computation as well as Memory Capacity
 Heterogeneous integration of compute and high-density memory



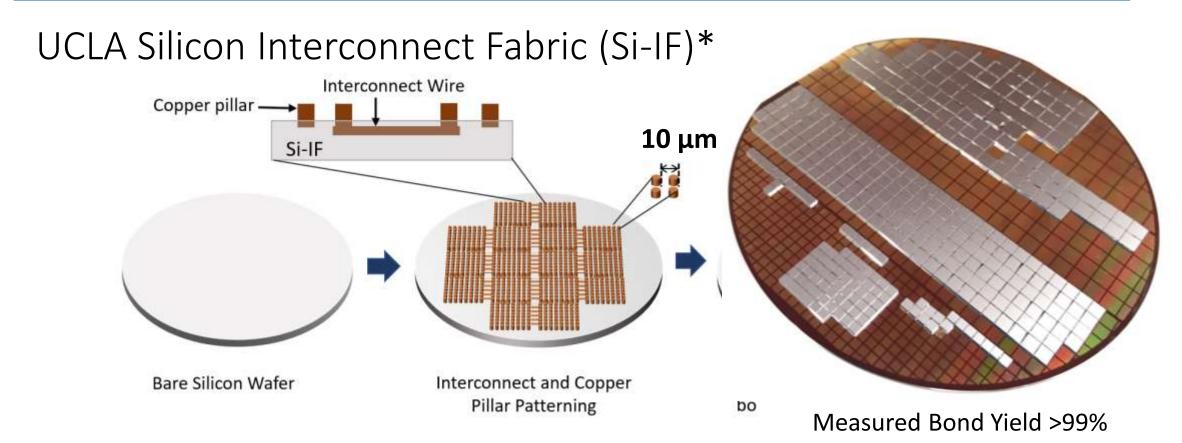
A wafer with interconnect wiring only

Small known good chiplets

Bond the dies on to the interconnect wafer



Enabling WSI Technology



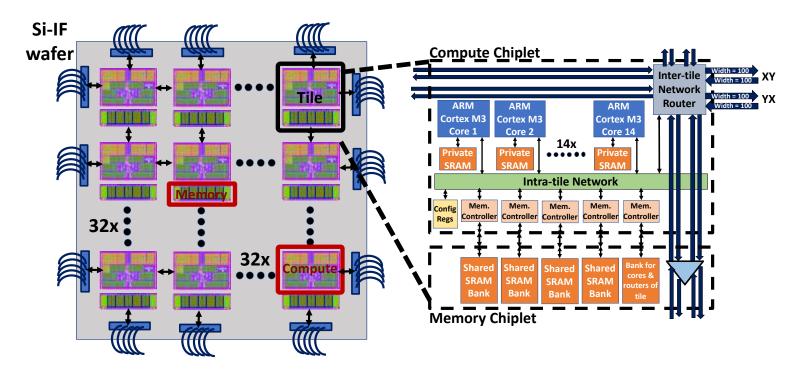
Allows waferscale integration with high yield

*UCLA CHIPS Program: https://www.chips.ucla.edu/research/project/4





2048 Chiplet Architecture



- ➤ Implemented in TSMC N40-LP
- > Tiles : **1024 (Total 14,336 Cores)**
- > Private memory per Core: 64KB
- > Total Shared Memory: **512MB**
- > Shared Memory Bandwidth : **6.14 TB/s**
- ➤ Network Bandwidth: 9.83 TB/s
- > Total Compute : 4.3 TOPs
- > Peak Power: 725W
- > Total Area: 15100 mm²





Challenges Faced While Designing the System

How should we **deliver power** to all the flip-chip bonded chiplets across the wafer?

How can we reliably distribute clock across such a large area?

What is the **testing strategy** for such a large system?

What is the **inter-chip network architecture** and how do we achieve resiliency if a few chiplets fail?

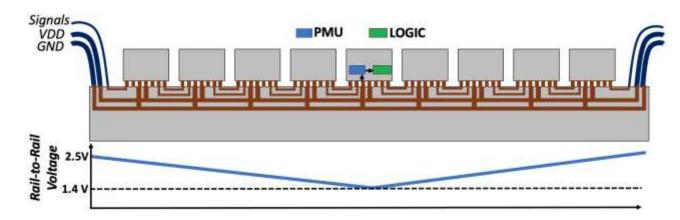


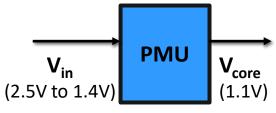


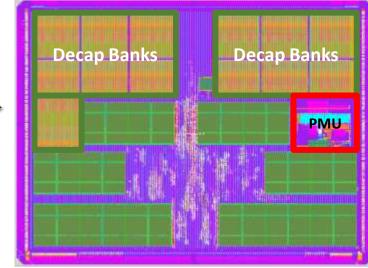
Power Delivery

- Edge Power Delivery at 2.5V
 - Wasteful but simple
 - Back or front side power delivery possible but more complex
- LDO based power management at each node

- On-chip decoupling capacitance (20nF per tile)
- DeCap consumes 30% of the chip area
 - Deep Trench Capacitors would help









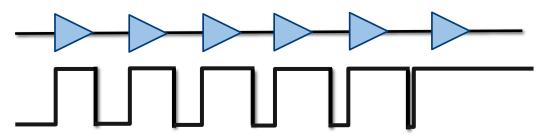
Waferscale Clocking

Clock generation

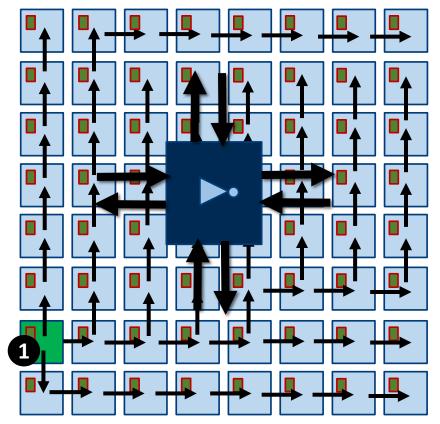
- Stable reference voltage needed by PLL not present away from edge
- Generate fast clock at the edge and distribute

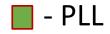
Clock distribution

- Fast clock is forwarded
- Clock inverted at each hop to avoid duty cycle distortion accumulation



- Communication between dies using asynchronous interfaces
- Fault tolerance in clock distribution network





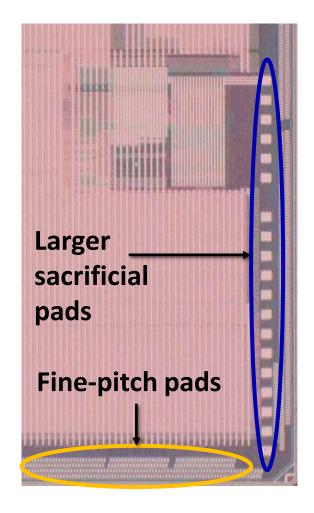


- Clock generating edge tile



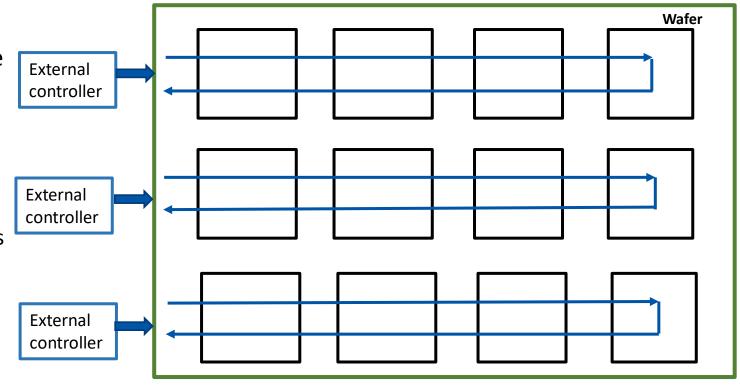
Pre-bond Die Testing

- Fine pitch pads cannot be probed
- Larger sacrificial pads for probe test



Post-bonding JTAG Test Scheme

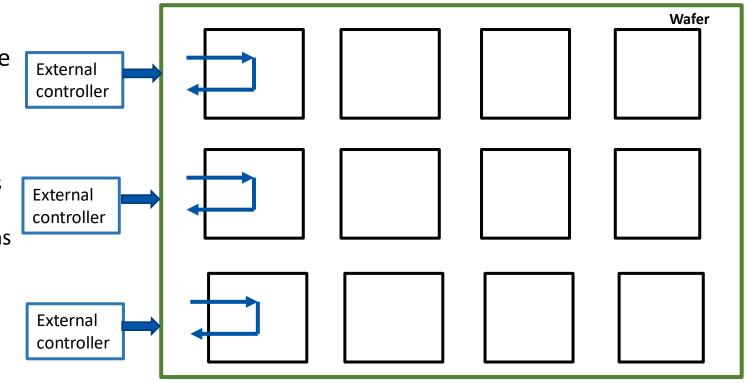
- (1) Multiple chains
 - One JTAG chain results in single point of failure vulnerability
 - Throughput is an issue:
 - 2.5 hours to load the memories using one chain
 - 5 minutes to load with 32 chains





Post-bonding JTAG Test Scheme

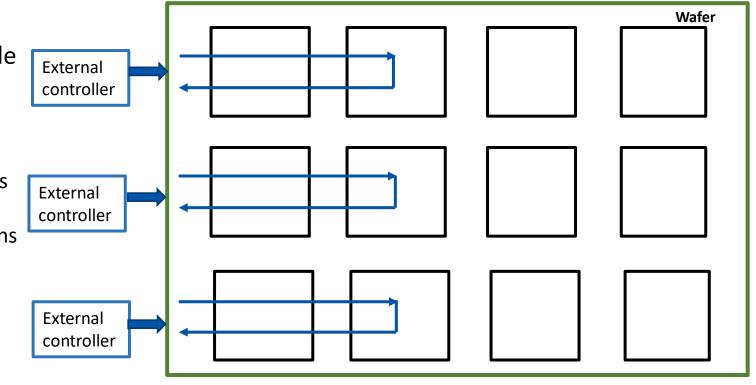
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- (2) Progressive unrolling
 - Helps identify post-bonding faulty dies





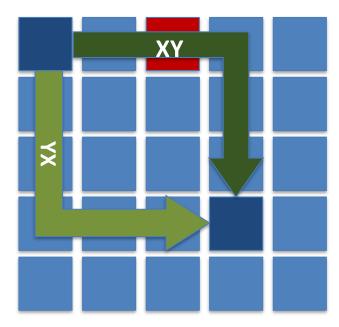
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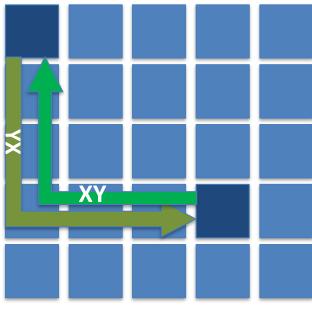




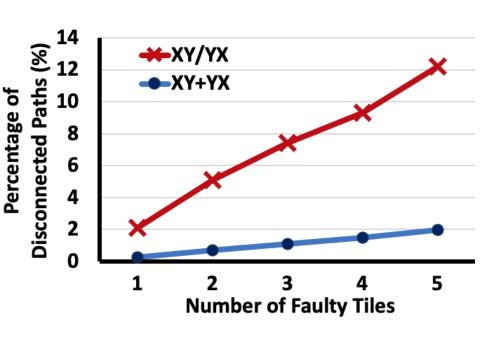
Network Resiliency



Two Separate Networks

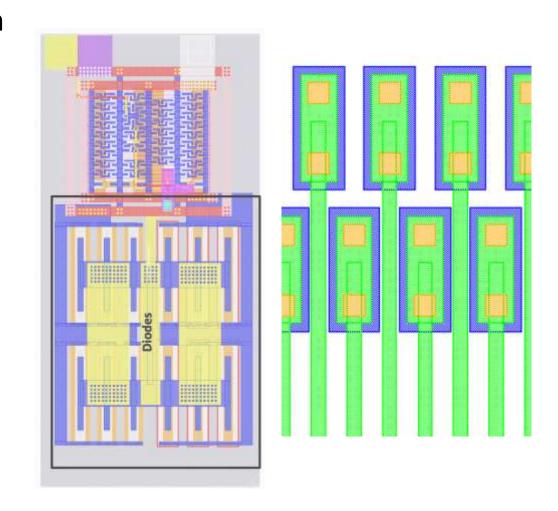


Request-Response in Complimentary Networks



I/O Architecture

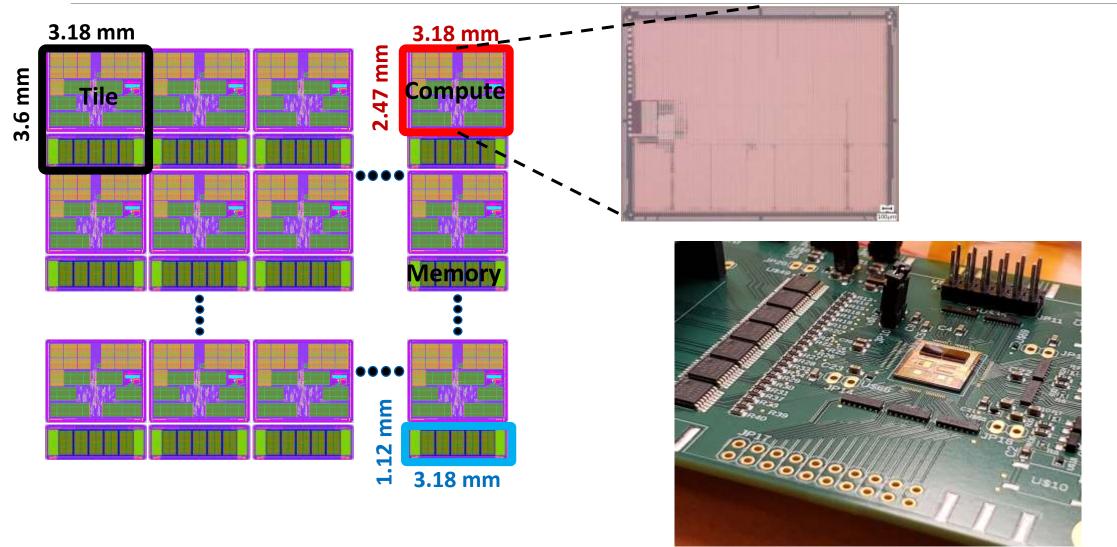
- I/O pitch of 10 um and depth of 20 um
- Simple cascaded buffer architecture
- 0.07 0.18 pJ/bit
- Two pillars per IO for redundancy
- ESD diodes and buffers need to fit within the I/O footprint







Chiplets Tested, Waferscale System Assembly in Progress





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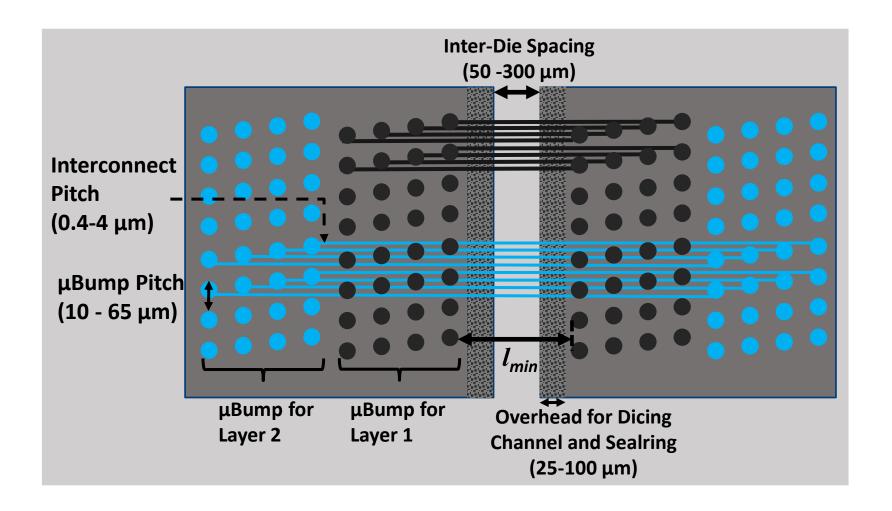
Pathfinding 2.5D Substrates

APPEARED IN SLIP'20





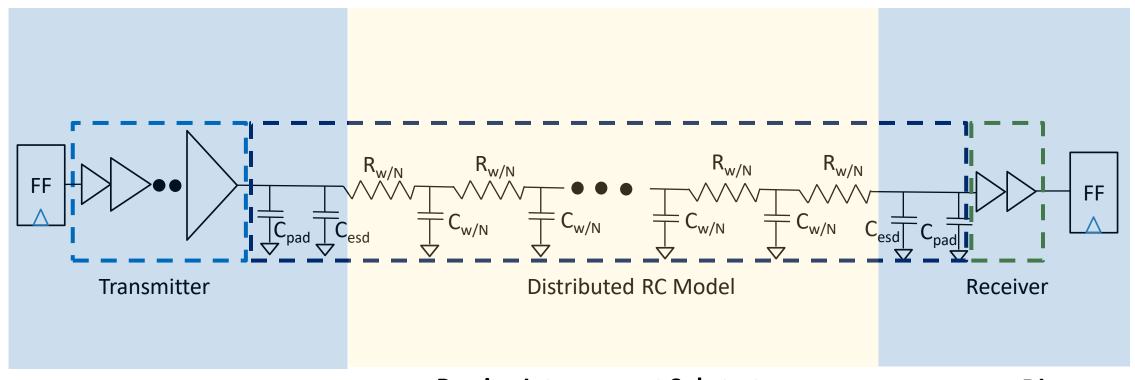
Diverse 2.5D Integration Technologies







Interconnect Link is Not Just the Wire



Die

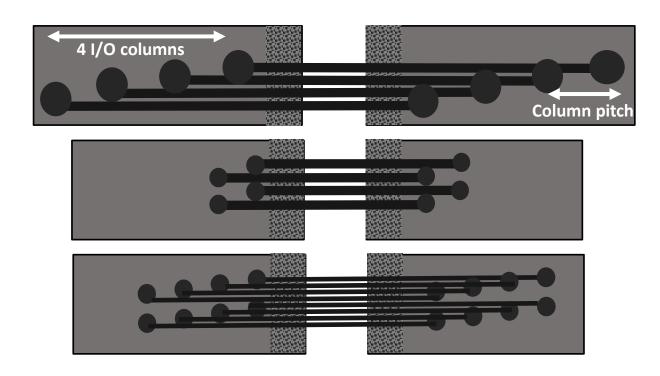
Passive Interconnect Substrate

Die



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Scaling µBump pitch vs Wire pitch

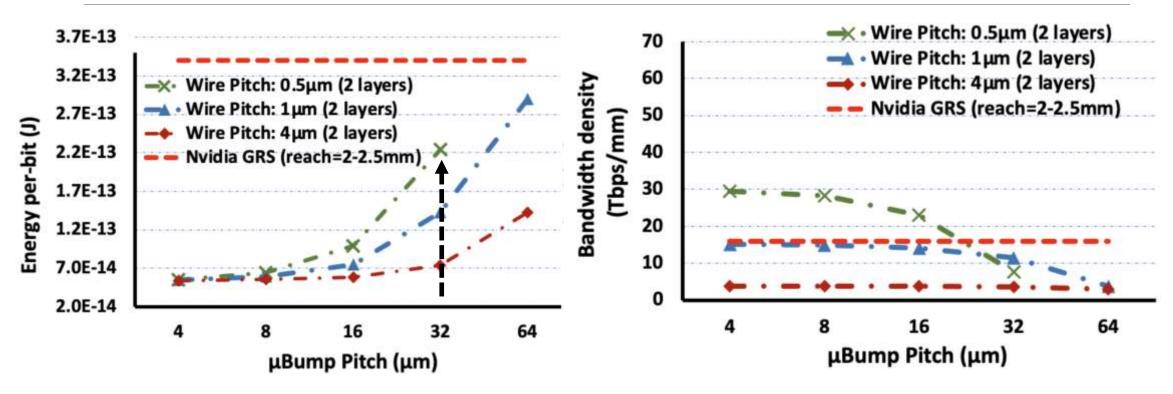


- Scaling down the µBump pitch reduces wire-length
- Scaling down the wire-pitch increases wire-length (to maximally utilize wire density)





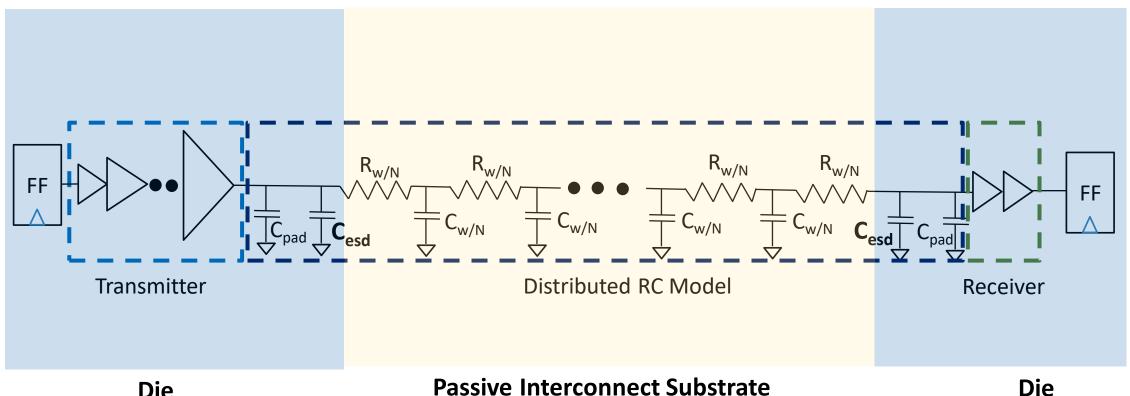
Scaling µBump pitch vs Wire pitch



- (1) Scaling the wire pitch should be accompanied with µbump pitch scaling
- (2) Beyond a certain point, benefit of scaling saturates because of ESD load and minimum wire length



Impact of ESD-diode Capacitance



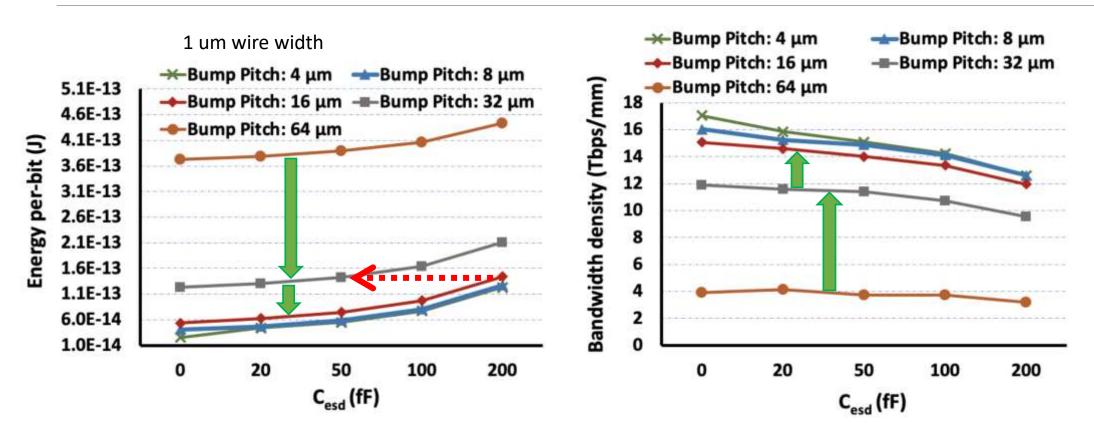
Die

ESD capacitance adds to overall interconnect parasitics and can in fact dominate it





Impact of ESD Capacitance

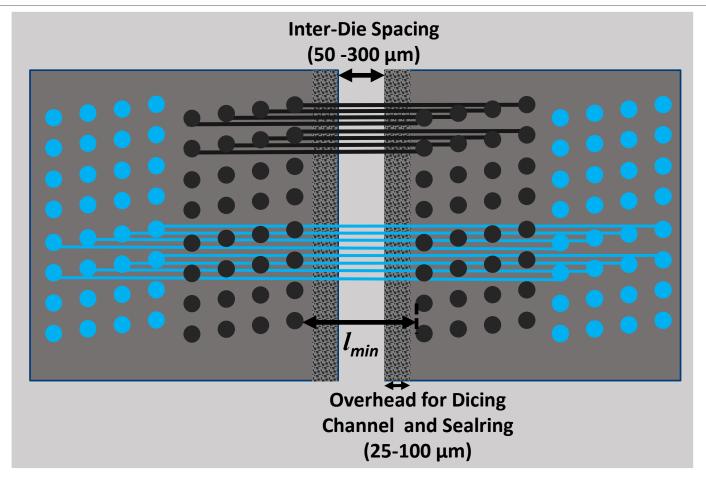


- Reducing ESD-diode capacitance can have the same effect as of reducing μΒυπρ pitch
- ESD-diode capacitance can be used as a lever to scale both energy per bit and bandwidth





Impact of Inter-die Spacing and Dicing Overhead

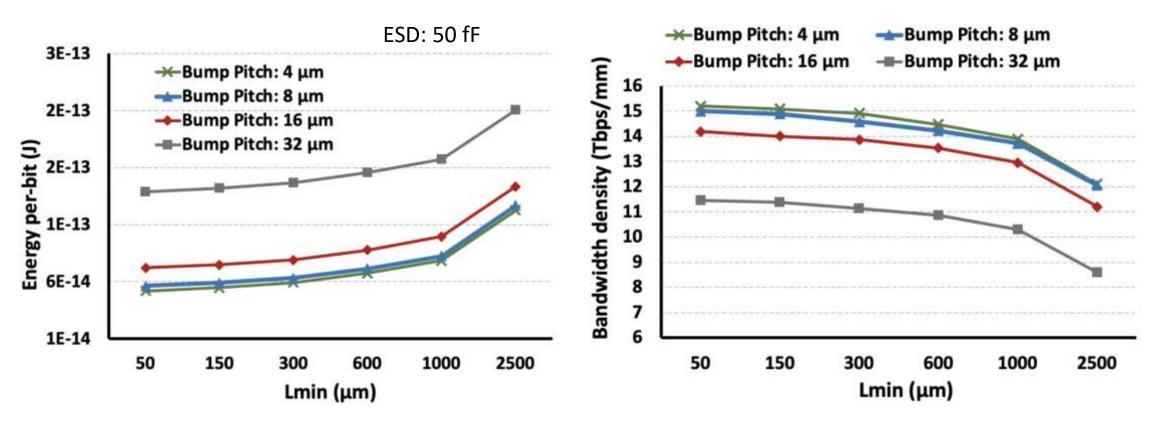


Advanced dicing and die placement technologies can reduce l_{\min}





Impact of Inter-die Spacing and Dicing Overhead

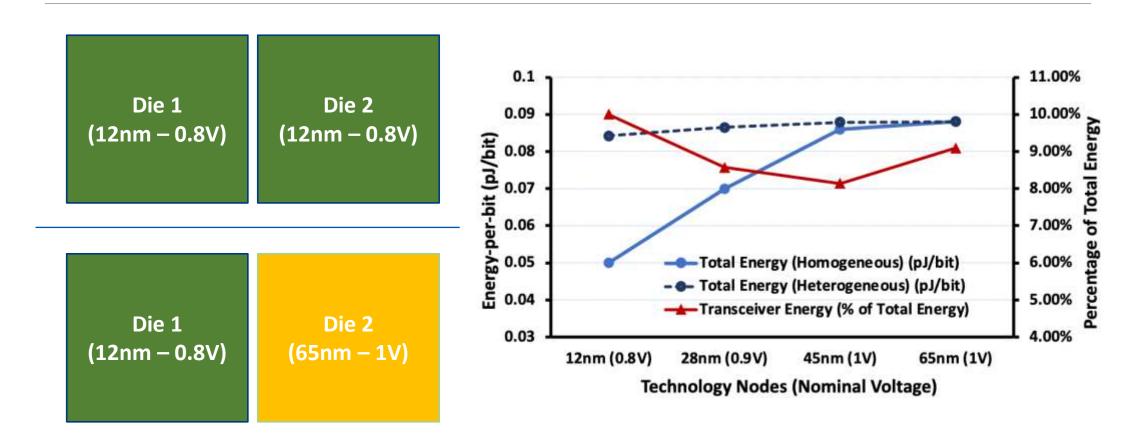


- Reducing l_{min} below 300 μ m provides small improvements
- Current generation dicing and placement technologies may be good enough





Technology Selection in a Heterogeneous Chiplet Eco-system



Link efficiency requirements may need to limit the technologies supported by a chiplet ecosystem Mismatched voltage levels can also have reliability implementations



Conclusions

Chiplets offer THREE primary advantages at the system-level

- 1. Heterogeneity.
 - Integrate logic non-compatible memories + network interfaces
 - Selective upgrades to system IPs
- 2. Scale
 - Ability to build large systems without yield concerns
 - Possibility to go beyond reticle size boundaries (e.g., waferscale)
- 3. (Lower-cost) Customization
 - May be we will see chiplet system variety comparable to board-level systems in near future...

But

- Cost benefits are suspect for high volume, moderately sized SoCs
- Ecosystem challenges remain
- "Wildly" heterogeneous chiplet systems may not be a good idea





Backup





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