

Too Hot To Test

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Thermal challenges during test of High-Performance CPUs for client and server segments

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Agenda

- Introduction to general problem Product Dev Engineers face
- Tester thermal challenges vis-à-vis System
- Hotspots and power density trends
- Tests: Scan, Array, Functional
- Look deep into the guts of the tests
- Mitigations: Not solutions
- Future: What is needed to solve this problem.

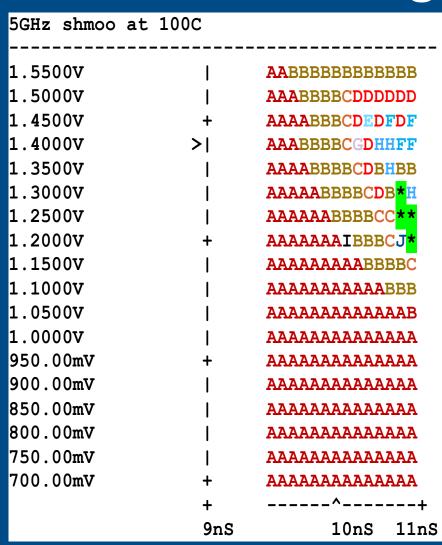
When you are chasing the Top Bin/Speed ...

No one is happy about this shmoo ☺

5GHz shmoo a	t 100C	
1.5500V	1	AABBBBBBBBBBBB
1.5000V	1	AAABBBBCDDDDDD
1.4500V	+	AAAABBBCDEDFDF
1.4000V	>	AAABBBBCGDHHFF
1.3500V	1	AAAABBBBCDBHBB
1.3000V	1	AAAAABBBBCDB <mark>*</mark> H
1.2500V	1	AAAAABBBBCC <mark>**</mark>
1.2000V	+	AAAAAAIBBBCJ <mark>*</mark>
1.1500V	1	AAAAAAAABBBBC
1.1000V	1	AAAAAAAAABBB
1.0500V	1	AAAAAAAAAAAB
1.0000V	1	AAAAAAAAAAA
950.00mV	+	AAAAAAAAAAA
900.00mV	1	AAAAAAAAAAA
850.00mV	1	AAAAAAAAAAA
800.00mV	1	ААААААААААА
750.00mV	1	AAAAAAAAAAA
700.00mV	+	ААААААААААА
	+	+
	9nS	10nS 11nS



.... and some engineer comes and shows this







1.5500V	1	*****
1.5000V	1	A*******
1.4500V	+	<u> </u>
1.4000V	>	<u> </u>
1.3500V	1	AB******
1.3000V	1	B A *******
1.2500V	1	CB A ********
1.2000V	+	CCCBA*******
1.1500V	1	DCCCBA <mark>******</mark>
1.1000V	1	DDDCCCBA <mark>*****</mark>
1.0500V	1	DDDDDCCCB <mark>E</mark> ****
1.0000V	1	DDDDDDDCCCBAAE
950.00mV	+	DDDDDDDDDDCCB
900.00mV	1	DDDDDDDDDDDD
850.00mV	1	DDDDDDDDDDDD
Vm00.008	1	DDDDDDDDDDDD
750.00mV	1	DDDDDDDDDDDD
700.00mV	+	DDDDDDDDDDDD
	+	+
	9nS	10nS 11nS

...the start of the nightmare for the "thermal guy"



All hell breaks loose....

- Arch: . . . it is architected to run at the top speed; even higher!!! . . .
- Design: . . . we PVT-ed it correctly!!! Why is HVM having problem? .
- Validation: . . . It is (often one unit) running okay on the system , Right?
- DFx: . . . Test vectors are correct, passing simulation and emulation; heck even passing on the tester. Run it at the top speed please . .
- Fab/Assembly: . . . Pretty silicon, nice package too. Don't burn it up please . . .
- Q&R: . . . No relaxation in any specs, TDP, Tj etc. No . No.. No...
- Planning: . . . We need minimum15% top speed Binsplit and by next week please ... and don't increase test time and crater my factory capacity. Thanks.

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. . . and . .
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Me, the Product Development Engineer: ... but, but, but ...

... It is too Hot to test !!!!



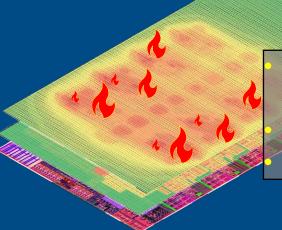
Tester vs System





Tester	System
Almost all tests are in DFx Mode and bypass the on-die Power/Thermal control loops.	On-die Power, Thermal management: Throttling kicks-in → Power ↓, Tj-rise ↓
Test patterns are short and repetitive. Short bursts → sharp transients → Tj-rise ↑↑	System tests are long enough for Power and thermal controls / feedback loops to kick-in
Cores, for test efficiency, are mostly lock-step /clock synchronous leading to power spikes as well as droop	Cores and Threads are mostly asynchronous; power peaks do not line up
Maximize # of Cores / IP that can be run together \rightarrow Test Time \downarrow \rightarrow higher power \uparrow \rightarrow Tj-rise \uparrow	# of cores / IP running at the same time at max freq is restricted by SKU config / architecture definition.
Test power can be 2x-10x than the spec power. Often tested above / outside of spec envelop. > Tj-throttle	System tests seldom consume more power than specification; within thermal envelope. < Tj-throttle
Temporary thermal interface: Dry, Liquid TIM, poor / inconsistent thermal conductivity, Not always the best flatness, warpage make heat transfer worse. Tj-rise	Robust thermal interfaces: Compliant or semi-permanent TIM, almost flat surfaces, no warpage etc.

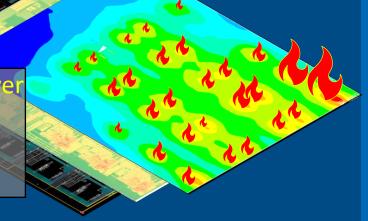
Look deep into the silicon, package



Both Client and Server processors produce high powe and high-power density hotspots

Clients Chips: Very high single thread frequency

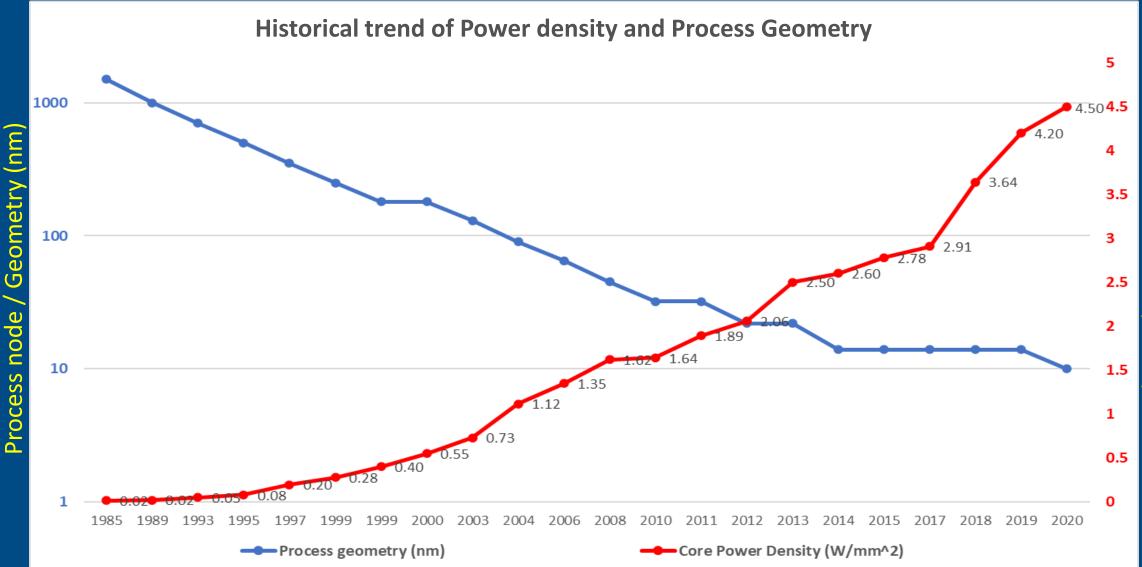
Server chips: High core count, BW and Cdyn



- Many hotspots, and they move around per WL, application or test type
- Edge , corner effects, crowding of hotspots → Tj-rise ↑
- TIM1, TIM2, packaging aspects induced impacts influence Tj-rise
- Thermal mass diff between Bare die, Lidded part introduce unique challenges
 - Bare die: low thermal mass → Fast Tj-rise. Too fast for handlers to respond
 - Lidded part: high thermal mass -> sluggish cooling, unable to keep up with test flow
- Chip layout / floor plan, IP design greatly influences power distribution

Power Densities of WLs / tests along with total power are the key

Power density is the villain! Look at the trend



Coming back to test....

Types of tests we are worried about

- Array testing: MBIST, Repair, Redundancy, kitchen sink
- Scan testing: Stuck @ and @Speed
- Functional: Cache Load / SBFT, System ported tests
- IO tests
- Analog calibrations

Static temp sensitive tests Mostly defect modes, leakage

Test operations:

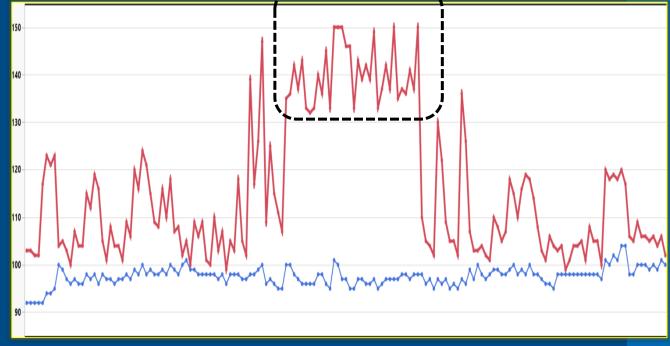
- Sort
- Burn-In/Stress
- Final test (class)
- System Level Test (SLT/PPV)

Tj-rise sensitive
Speed binning tests
dFmax/dT, dVmin/dT, dF/dV

Which tests and how they exasperate the condition: Scan

- Scan: (S@ and @S)
 - Shift In:
 - Speed is low only few 100s of MHz, but many chains:
 High Cdyn → Moderate density / High Total power
 - Capture:
 - Short period, couple of cycle at several GHz of speed → severe droop, High power density /High power
 - Activity factor aka number of simultaneous captures → Tunable (complex) High power density.
 - Shift out: Low speed: Not speed critical.
 - Test time vs. Tj rise is a constant battle



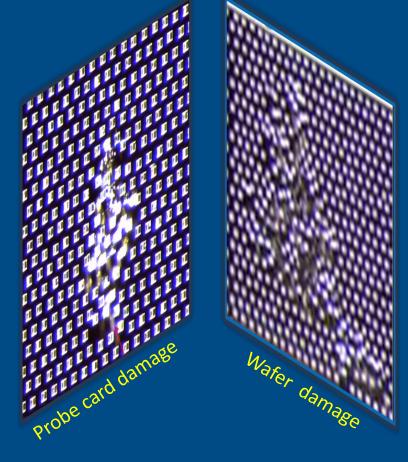


- Tuning scan test switching capacitance is complex.
- > Test Cdyn could be as high as 3-10x to a real-world application
- > Scan @S (dF,V)/dT) needs correlation with system Fmax, Vmin of the IP

Which tests and how they exasperate the condition:

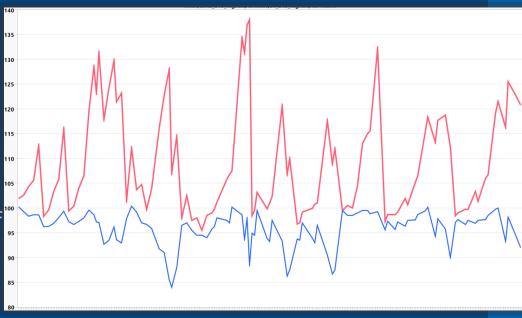
Array

- Array: BIST / Mbist / Kitchen sink
 - "Fire and Forget" Bist Engine is good for test time but very bad for thermal control / monitoring.
 - Fast local Tj-rise Hotspots leading to thermal runaway.
 - Running many Bist engines in parallel in the chip to save test time often results in severely limiting Fmax (Freq wall) or even burnt chips, damaging probe cards
 - Pattern lists are often too long (kitchen sinks) to realize temp has increased.
 - Server chips have HUGE caches, very long tests.
 - Low power modes can be deceiving; may give false fmax/ vmin, DPM risk; correlation needed.
- > Very difficult to model pre-silicon the BIST power consumption.
- > Test efficiency (TT) vs Fmax (or Vmin) vs quality is a constant battle.



Which tests and how they exasperate the condition: Functional. (Cache load, Mission Mode)

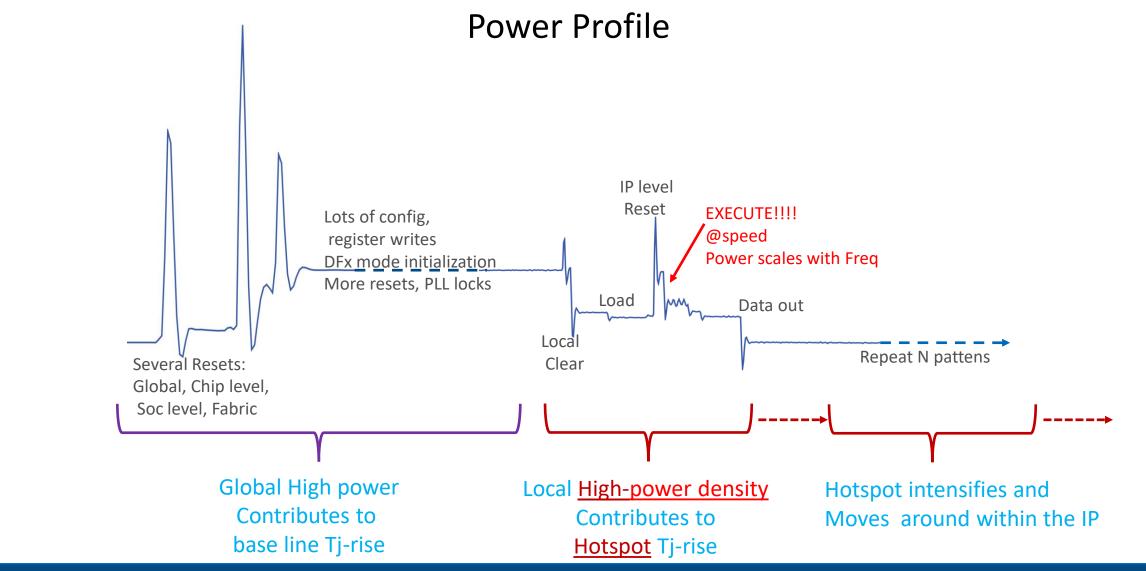
- Cache Load / Structural Based Functional Tests:
 - "Must Have" tests for precise Fmax vs Vmin and coverage / topoff etc.
 - Usually have several functional resets, clocked with normal PLL-locks, Fuse-register configurations to mimic real IP-execution via RTL simulation / test generation.
 - Thousands of patterns each of <0.5-1milli sec but each packs a punch !!!
 - Huge localized power density + high total raw base line power of other clusters
 - Double Whammy!!!
 - Super sensitive to temperature / Tj-rise
 - Super sensitive to local droop.



Unoptimized Functional patterns leading to huge transients

- Highly transient power spikes make it hard to temp control.
- > Often all cores are lock step compounding the problem

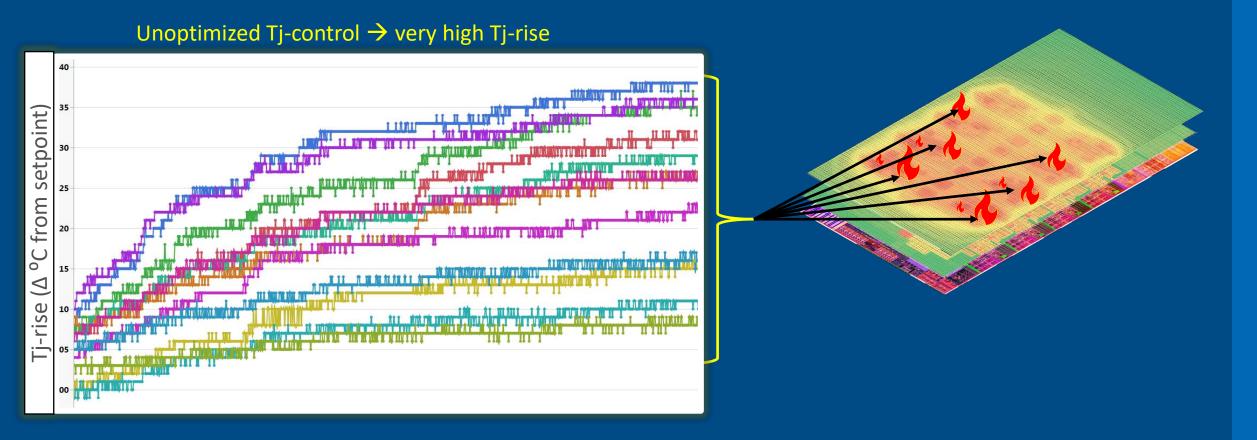
Look deeper into the generic structure of a test



Power density and Hotspot Tj-rise is worse in Compute intense IPs like AVX2/3 (256 / 512bit operations)



Tj-rise due to transient High power density operation



Many hotspots in the chip and they differ in power density and Tj-rise



What can we do?

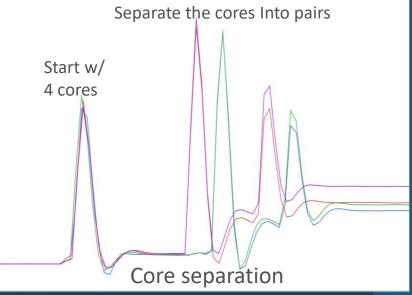
- Thermal control equipment alone will NOT solve the problem
 - Often, the temperature feedback alone is insufficient.
 - Heater, Thermal Diode feedback are very slow and far away from hotspots
 - Bare die products, due to lack of thermal mass will heat up too fast
 - Thermal mass of the Lidded parts, though good for smoothening transients, also acts as a ballast against the thermal control equipment response to cool the DUT.
- We need to address the source of the problem: Heat generation, reduce power density

Some mitigations (Not always viable for HVM)

- Core separation / staggering: Spreading the heat temporally and reducing the peak
 - Not intuitive and not seamless to test generation.
 - Complex to build a Test program flow and confusing execution.
 - Fmax/Vmin, binning concerns due pairing / combinations
 - Not all type of content in the same bin / flow requires this.
 - Server chips have large area too many cores, many combinations.
 - Sometimes gives better Fmax/Vmin than real: a DPM problem
 - Not economical for Test time.

Interleave Narcoleptic / cooling patterns:

- Not easy to characterize length vs cooling.
- Not all patterns need cooling / same amount of cooling.
- No consistent results. (clocks are still running to avoid PLL re-locks)
- Not all bins / flows produce same Tj-rise hence do not need same amount of cooling
- Often end up with conservative length. (1 or 2 narco patterns to fit-all)
- Confuses pattern re-ordering and test time reduction efforts.
- Manual effort, lots of hand-holding required.
- Blows test time budgets by 1.5X-4X, not economical.



1.5500V	1 * * * * * * * * * * * * * * * * * * *	
1.5000V	A	
1.4500V	+A********	
1.4000V	> A*******	
1.3500V	AB*******	
1.3000V	BA*******	
1.2500V	CBA++++++++	
1.2000V	+CCCBA******	
1.1500V	DCCCBA******	
1.1000V	IDDDDDCCCBE**** 2-3X	
1.0500V	DDDDDDCCCBE**** Z-3A	
1.0000V	DDDDDDDDCCCBAAE Toch	
950.00mV	+DDDDDDDDDDDDCCB Test	
900.00mV	DDDDDDDDDDDDD	
850.00mV	I DDDDDDDDDDDDDDD TIME	
800.00mV	DDDDDDDDDDDDD	
750.00mV	DDDDDDDDDDDDD	
700.00mV	+DDDDDDDDDDDDD	
	++	
Interleave narcoleptic patterns		



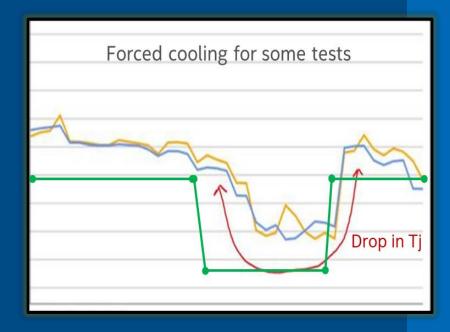
Some mitigations (continued)

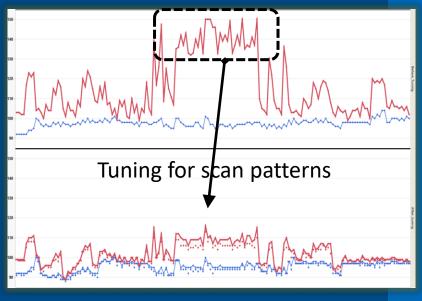
Forced cooling / stepping:

- Stopping the test flow and temporarily increase cooling / force cooling by adjusting the handler for select tests. Only.
- Usually needs a full powering down of the DUT before and after.
- Very disruptive to speed binning flows.
- May have to do these few times in the test flow for multiple content.
- Predicting where in the flow to do this and revert after is not easy.
- Very tricky for the thermal control feedback loops.
- May be even bad for thermal control equipment's MTBF.
- Not a HVM viable option.

Tuning for scan patterns:

- Provision (DFx) for tuning must be present in design.
- Chopping chains as an alternative is counter productive.
- Confuses coverage, yield signature analysis tools.
- Thermal Tuning only for scan tests is labor intensive.
- Needs to be repeated for every test program generation.





Future: What is needed to solve this problem.

Design Architecture: (Industry wide adoption)

• Power density / Temperature aware IP design, Layout and floor plan tools. ROI analysis Tools at IP design /SOC integration stage: For e.g. xx sq um of whitespace → Tj↓, Fmax ↑, Vmin ↓, Power ↓

DFx / Test:

- Scan power density modulation :DFx for dynamic, on the fly, in-tester seamless @S power,/Cdyn/AF change.
- Array Mbist power reduction / simultaneous execution (w/o breaking the bank). Low power Mbist
- Easier tools for core separation / staggering at test generation state with simulation / emulation.

Telemetry:

- DFx / test mode surviving on-die thermal managements.
- More sensors on the SOC, closer to the hotspots with easy access during test
- Research Needed: Area efficient / ultra-small DTS /nano-remote sensors. Tools for automatic plumbing of sensors in 3rd party IPs

Tester / thermal control equipment:

- Better thermal, power feedbacks, hotspot monitoring, test program and handler handshakes
- Better TIM, higher thermal capacity, faster response, Intelligent control algorithms.



Q&A

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